* **Applying Roles**:
  + Product Owner: The product owner was crucial in defining the product’s vision and managing the product’s backlog as well. Ensured that user stories were well defined. This helped the team be on the same page.
  + Scrum Master: Facilitated all scrum ceremonies. Such as the daily scrum meeting, where everyone says their goals and impediments for the day and are dealt with accordingly. Keeps everyone on track during such meetings as well and tables conversations for when the meeting is done if needed.
  + Dev Team: The dev team was responsible for writing the actual program. They were cross functional and could work with each other well. They collaborated between developers and testers to deliver the best product they could according to the product vision.
* **Completing User Stories**:
  + To help complete user stories, during each sprint planning, the team committed to a set of user stories. Using an iterative approach, it allowed us to break down large amounts of tasks to a more manageable amount of tasks. Also using a continuous feedback loop, we were able to incrementally improve the product by constantly reviewing user stories and incorporating their feedback.
* **Handling Interruptions**:
  + The Scrum methodology is almost build to handle things like this. It is inherently built to be flexible and such can adapt and implement things without disruption. There are ways to do this as well such as maintaining and constantly updating the product backlog. Having emergency meetings to assign tasks during any service interruptions will also help to alleviate any interruptions the product may have.
* **Communication**:
  + For sprint planning, I used something like “Team, as we start this sprint it is vital that we focus on user stories related to payment integration. Acceptance criteria is seamless transaction processing and error handling.”
  + During the daily standup, one of my devs said this and kept everyone updated on his goals and impediment(s). “Yesterday, I completed the UI for the payment screen. Today, I’ll work on the payment API. My impediment is I’m not sure what authentication API to use, so any assistance/guidance on this would be helpful.”
* **Organizational Tools**:
  + We used JIRA for blacklog management, sprint planning, and tracking progress. Confluence was used for note sharing and project documentation.
* **Evaluating Agile Process**:
  + PROS:
    - The flexibility of the Scrum method allowed us to constantly adapt the product as were actively making it.
    - Having open communication allowed us to make sure that everyone is on the same page.
  + CONS:
    - There are many time consuming meetings that can make the team feel like their time is being wasted.
  + The scrum approach was the best approach for the SNHU travel project because it provided the flexibility needed to deal with the constantly changing project requirements.